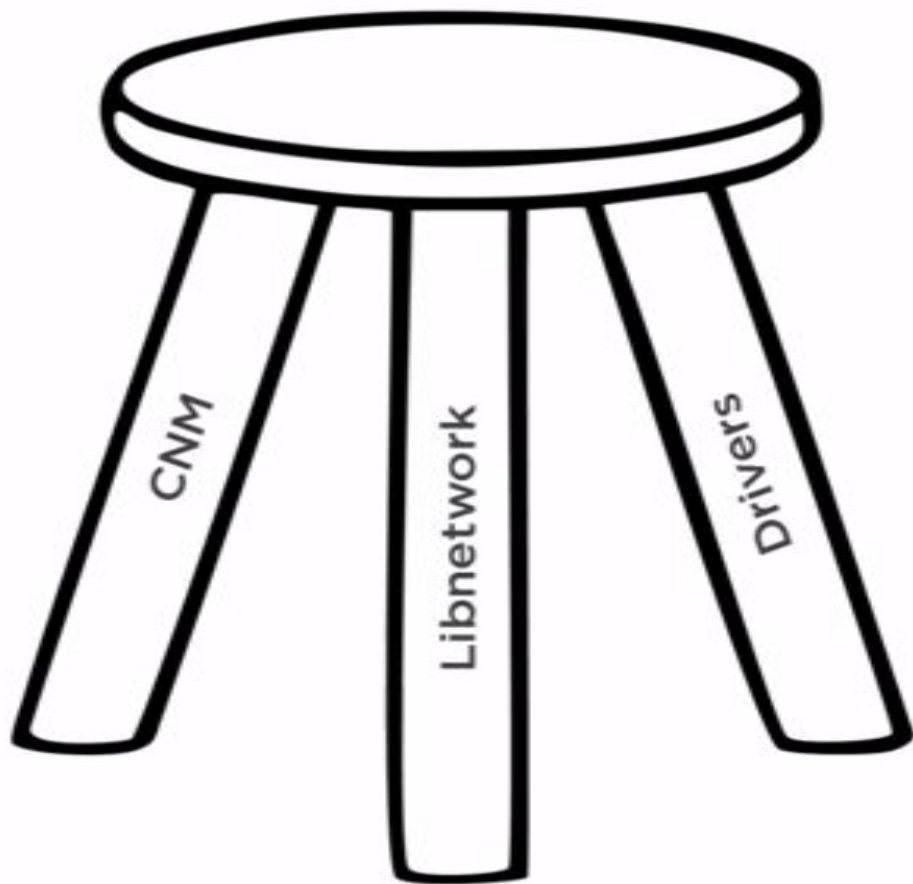


# DOCKER NETWORKING

# The Three Pillars of Docker Networking



CNM



Libnetwork



Drivers



Grand design/DNA  
of Docker networking

CNM → Libnetwork → Drivers



Spec from Docker,  
Inc. Now open source

Grand design/DNA  
of Docker networking

<https://github.com/docker/libnetwork/blob/master/docs/design.md>

# CNM VS CNI

Container network model	<b>AKA</b>	Container network interface
Docker	<b>Speciality</b>	Kubernetes
Docker, Inc.	<b>Origin</b>	CoreOS, Inc.

# CNM



## Sandbox

A.k.a. namespace

Isolated area of OS

Contains full network  
stack



## Endpoint

Network interface

E.g. eth0



## Network

Connected **endpoints**

Central place for all Docker networking logic, API, UX etc...

<https://github.com/docker/libnetwork>

X-platform Pluggable

Written in Go/Golang

Real-world implementation of CNM by Docker, Inc.



CNM



Libnetwork



Drivers



DNA:

- Sandbox
- Endpoint
- Network



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CNM by Docker, Inc.

CNM



Libnetwork



Drivers



Network-specific detail

- Overlay
- MACVLAN
- IPVLAN
- Bridge

"Local" = native

"Remote" = 3<sup>rd</sup> party

DNA:

- Sandbox
- Endpoint
- Network



Spec from Docker, Inc.  
Now open source

Grand design/DNA of  
Docker networking

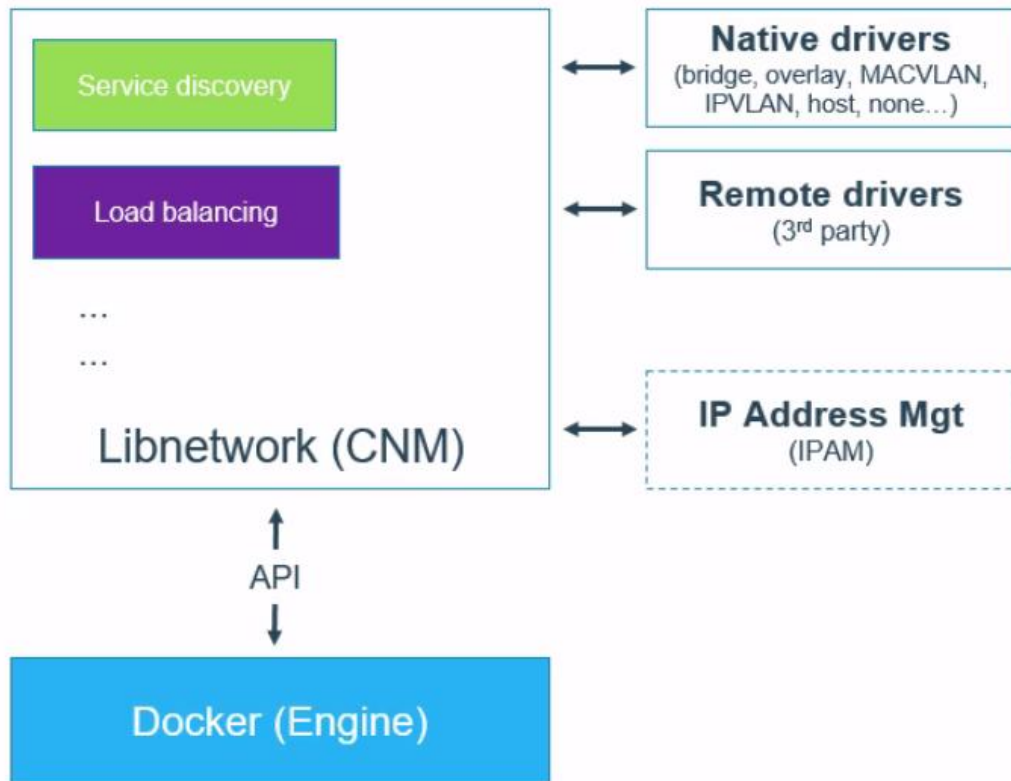
<https://github.com/docker/libnetwork/blob/master/docs/design.md>



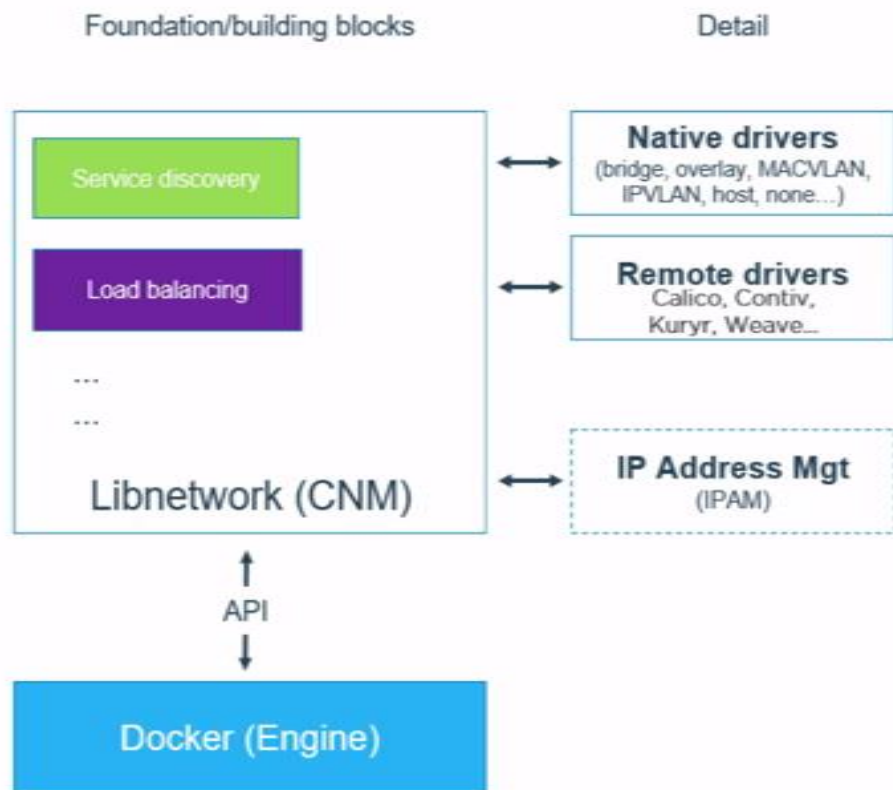


Foundation/building blocks

Detail



- Distributed KV store
- Network gossip
- Encryption
- Service discovery
- IP address management





\$

docker network



```
root@dockerpract1:/home/user# docker network ls
NETWORK ID          NAME                DRIVER              SCOPE
1487578a0b71       bridge             bridge             local
3ea93df7c85b       host               host               local
3b6b4efe6d84       none              null               local
root@dockerpract1:/home/user# |
```

SCOPE

swarm = multi-host

local = single-host

# AGENDA

- 
- Single-host networking
  - Multi-host networking
  - Working with existing networks

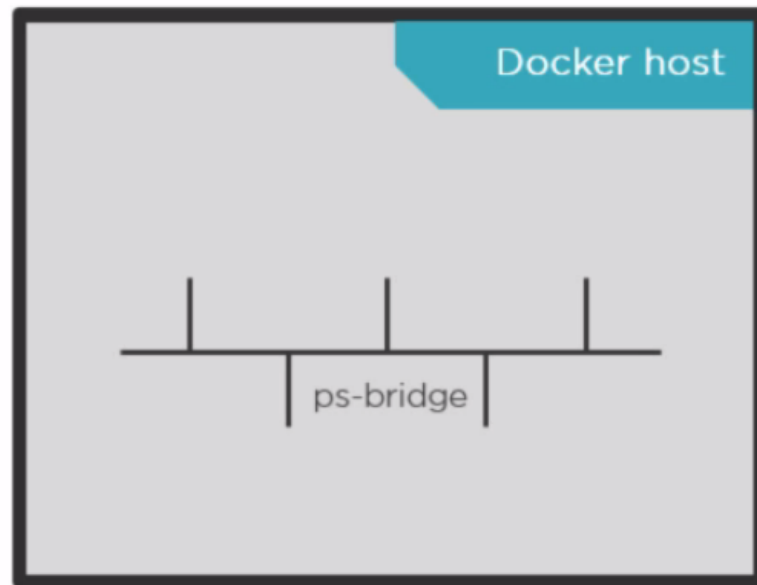
# Single-host Networking

With the bridge driver (Linux)

≈ nat driver (Windows)

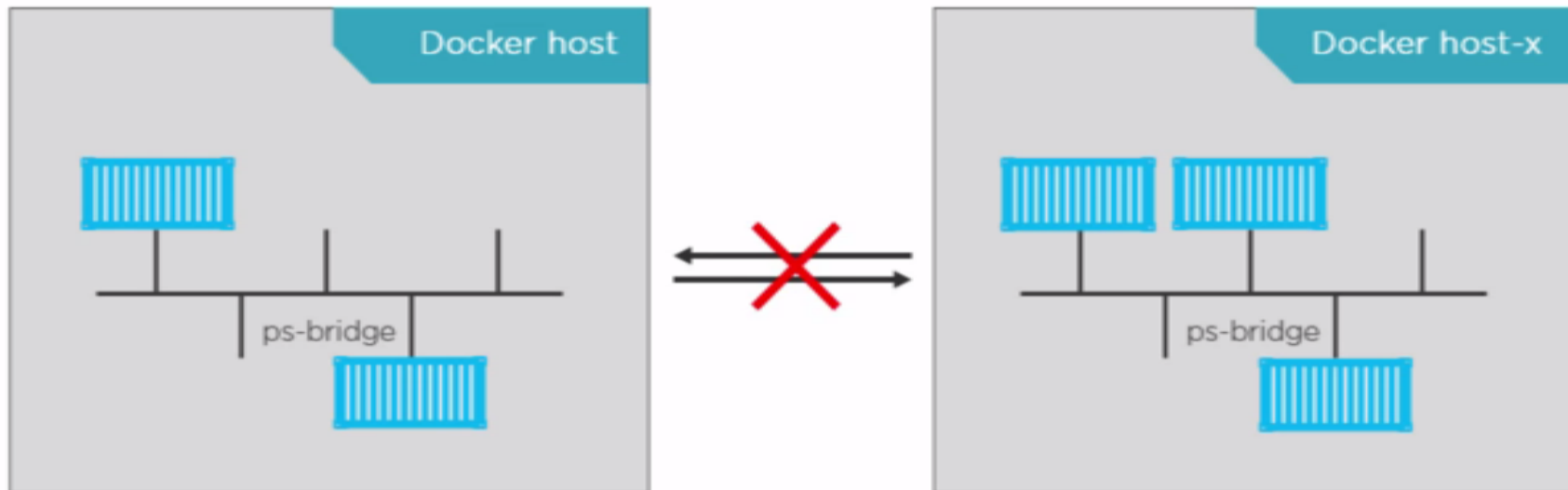


# Single-host





# Single-host



# CREATE NETWORK

```
Docker network create -d bridge --subnet 10.1.0.0/24 qt-bridge
```

```
root@dockerpract1:/home/user# docker network create -d bridge --subnet 10.0.0.0/
24 ps-bridge
54ac2de113229954b4b895dd467f985f7bfcf3c34d9ef1d7459c23ebc084e49c
root@dockerpract1:/home/user# docker network ls
NETWORK ID          NAME                DRIVER              SCOPE
1487578a0b71       bridge             bridge              local
9ea93df7c85b       host               host                local
9b6b4efe6d84       none               null                local
54ac2de11322       ps-bridge          bridge              local
root@dockerpract1:/home/user# |
```

# CREATE NETWORK (CONTD..)

```
root@dockerpract1:/home/user# docker inspect ps-bridge
[
  {
    "Name": "ps-bridge",
    "Id": "54ac2de113229954b4b895dd467f985f7bfcf3c34d9ef1d7459c23ebc084e49c"
  },
  {
    "Created": "2017-02-21T09:37:52.994323939Z",
    "Scope": "local",
    "Driver": "bridge",
    "EnableIPv6": false,
    "IPAM": {
      "Driver": "default",
      "Options": {},
      "Config": [
        {
          "Subnet": "10.0.0.0/24"
        }
      ]
    },
    "Internal": false,
    "Attachable": false,
    "Containers": {},
    "Options": {},
    "Labels": {}
  }
]
root@dockerpract1:/home/user#
```

# CREATE CONTAINERS IN CUSTOM BRIDGE

```
docker run -dt --name c1 --network ps-bridge ubuntu sleep 1d
```

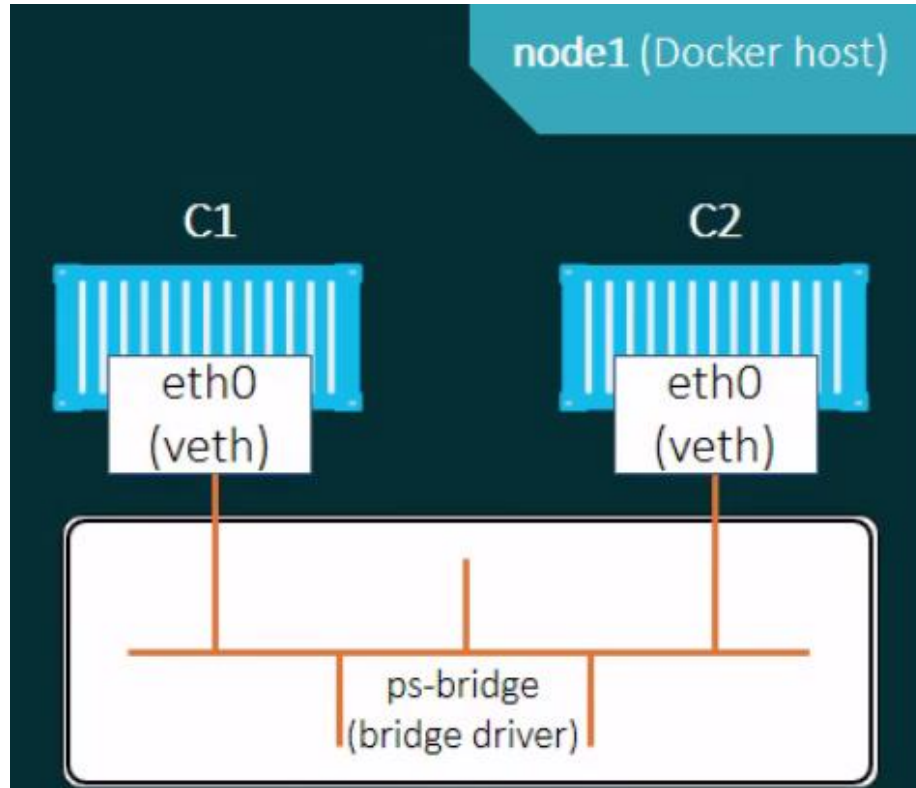
```
docker run -dt --name c2 --network ps-bridge ubuntu sleep 1d
```

Inspect network (docker network inspect ps-bridge)

# CREATE CONTAINERS IN CUSTOM BRIDGE

```
    "Containers": {
      "6a3cc4ac3df97141e922dad90169aa565ed230e634e4386a3e85fa6051573948":
    {
      "Name": "c1",
      "EndpointID": "e5200afd291b20142b3742be586a18c03b2673f761a6b461c
0ab9b44cb5a7d38",
      "MacAddress": "02:42:0a:00:00:02",
      "IPv4Address": "10.0.0.2/24",
      "IPv6Address": ""
    },
      "c9eff113dd6c1f590f2846346986512a3bbcbe4abd248e62e9d528d682fc022c":
    {
      "Name": "c2",
      "EndpointID": "327bef4cfb84490a3a4213a2ce15237ea113173f71c6f473a
1871570821cbf11",
      "MacAddress": "02:42:0a:00:00:03",
      "IPv4Address": "10.0.0.3/24",
      "IPv6Address": ""
    }
  },
  "Options": {},
  "Labels": {}
}
```

# NETWORK TOPOLOGY FOR BRIDGE



# TEST

Ping other container (c1) from c2

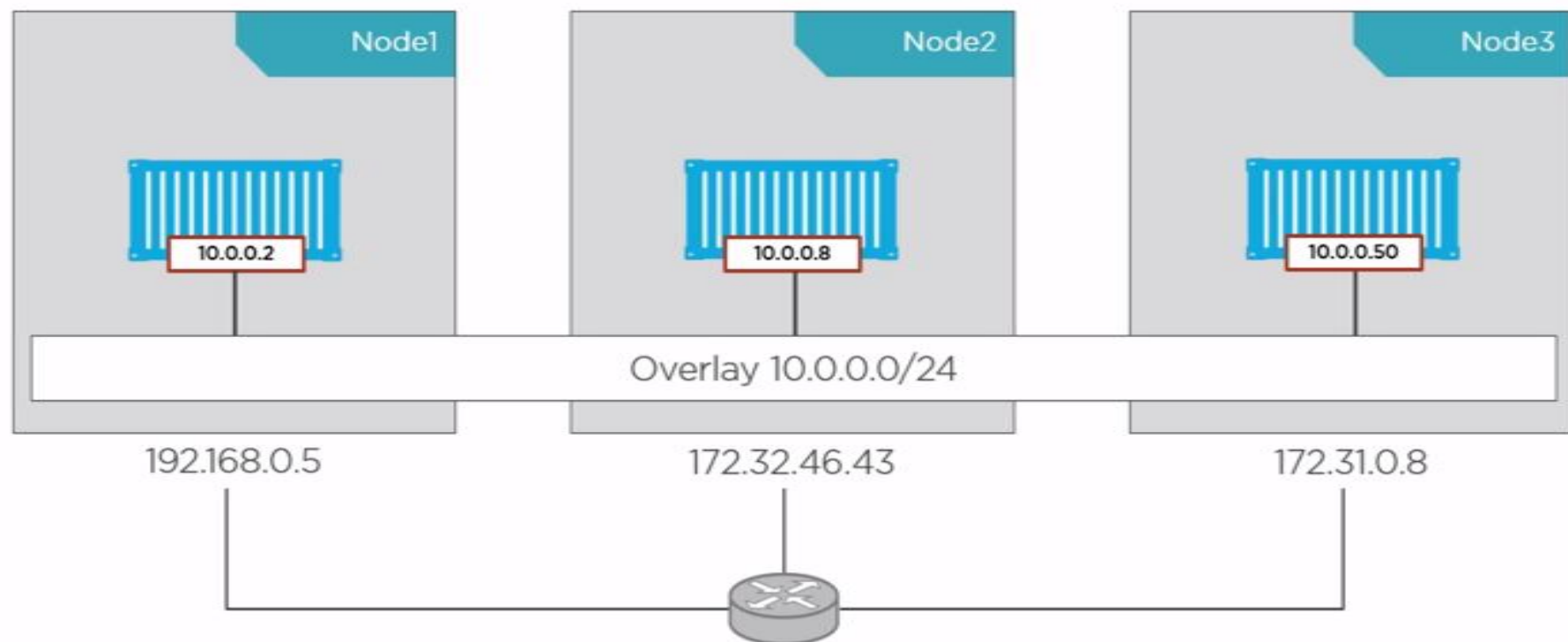
```
root@c9eff113dd6c:/# ping c1
PING c1 (10.0.0.2) 56(84) bytes of data:
64 bytes from c1.ps-bridge (10.0.0.2): icmp_seq=1 ttl=64 time=0.047 ms
64 bytes from c1.ps-bridge (10.0.0.2): icmp_seq=2 ttl=64 time=0.075 ms
64 bytes from c1.ps-bridge (10.0.0.2): icmp_seq=3 ttl=64 time=0.079 ms
64 bytes from c1.ps-bridge (10.0.0.2): icmp_seq=4 ttl=64 time=0.099 ms
^C
--- c1 ping statistics ---
4 packets transmitted, 4 received, 0% packet loss, time 2999ms
rtt min/avg/max/mdev = 0.047/0.075/0.099/0.018 ms
root@c9eff113dd6c:/# |
```

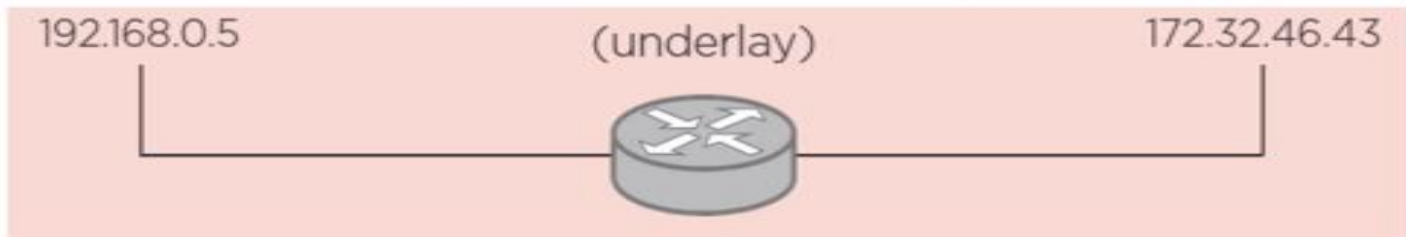
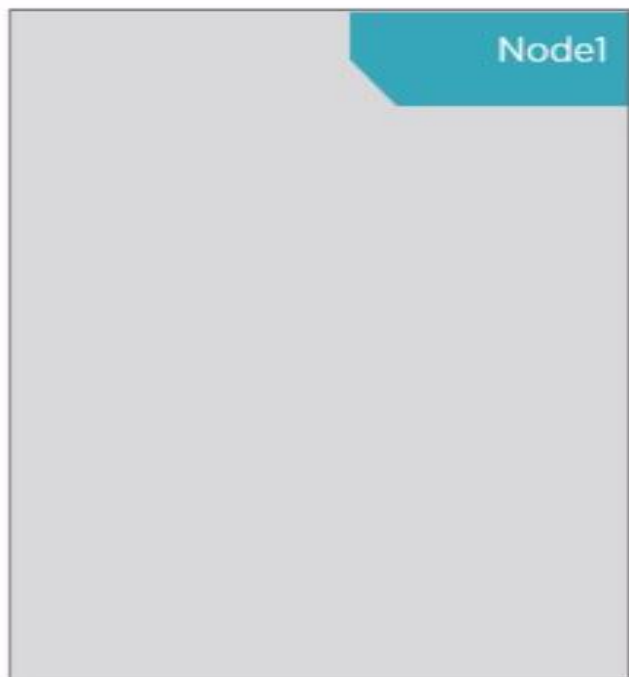
# Multi-host Networking

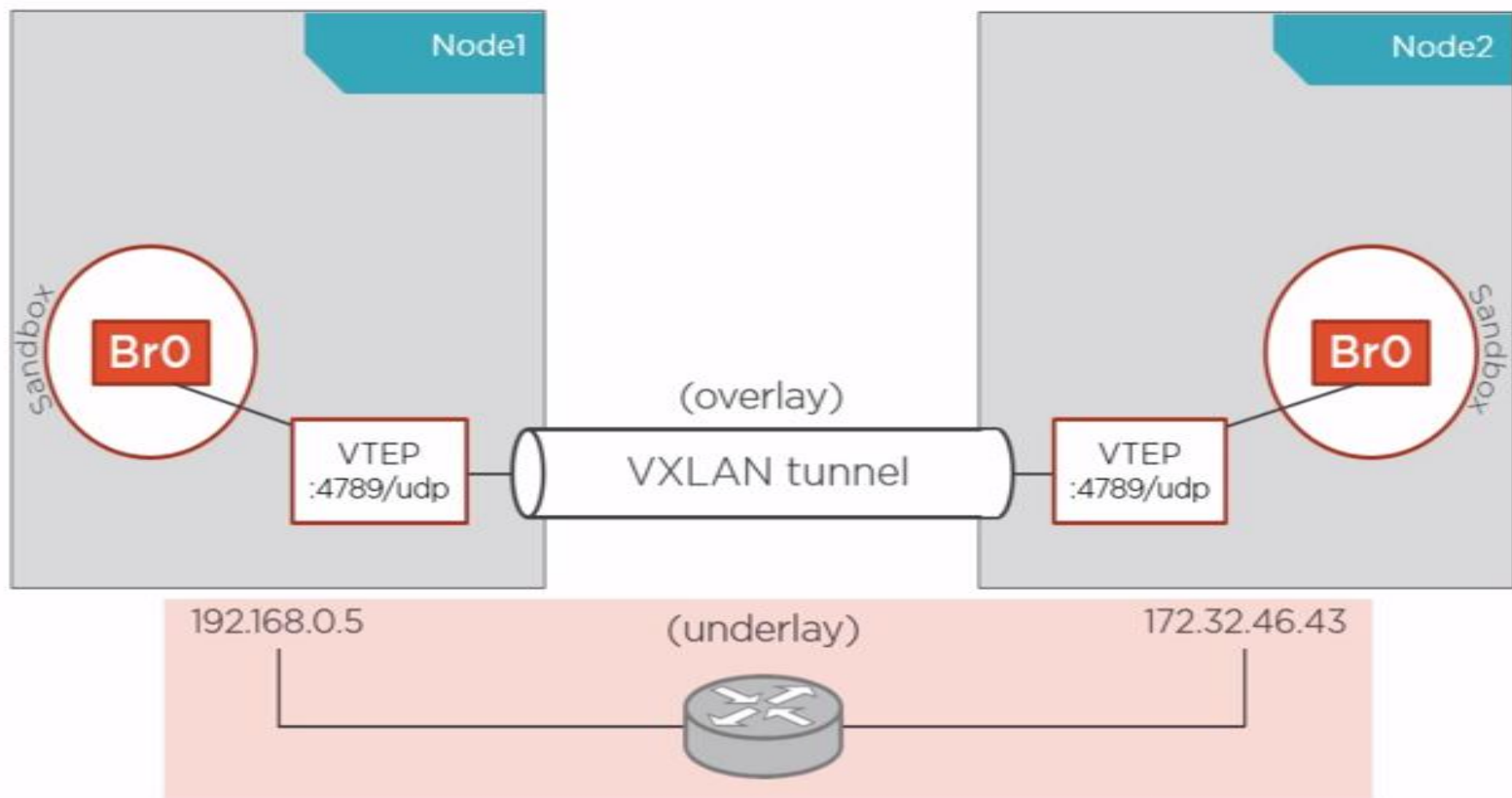
with the Docker overlay driver

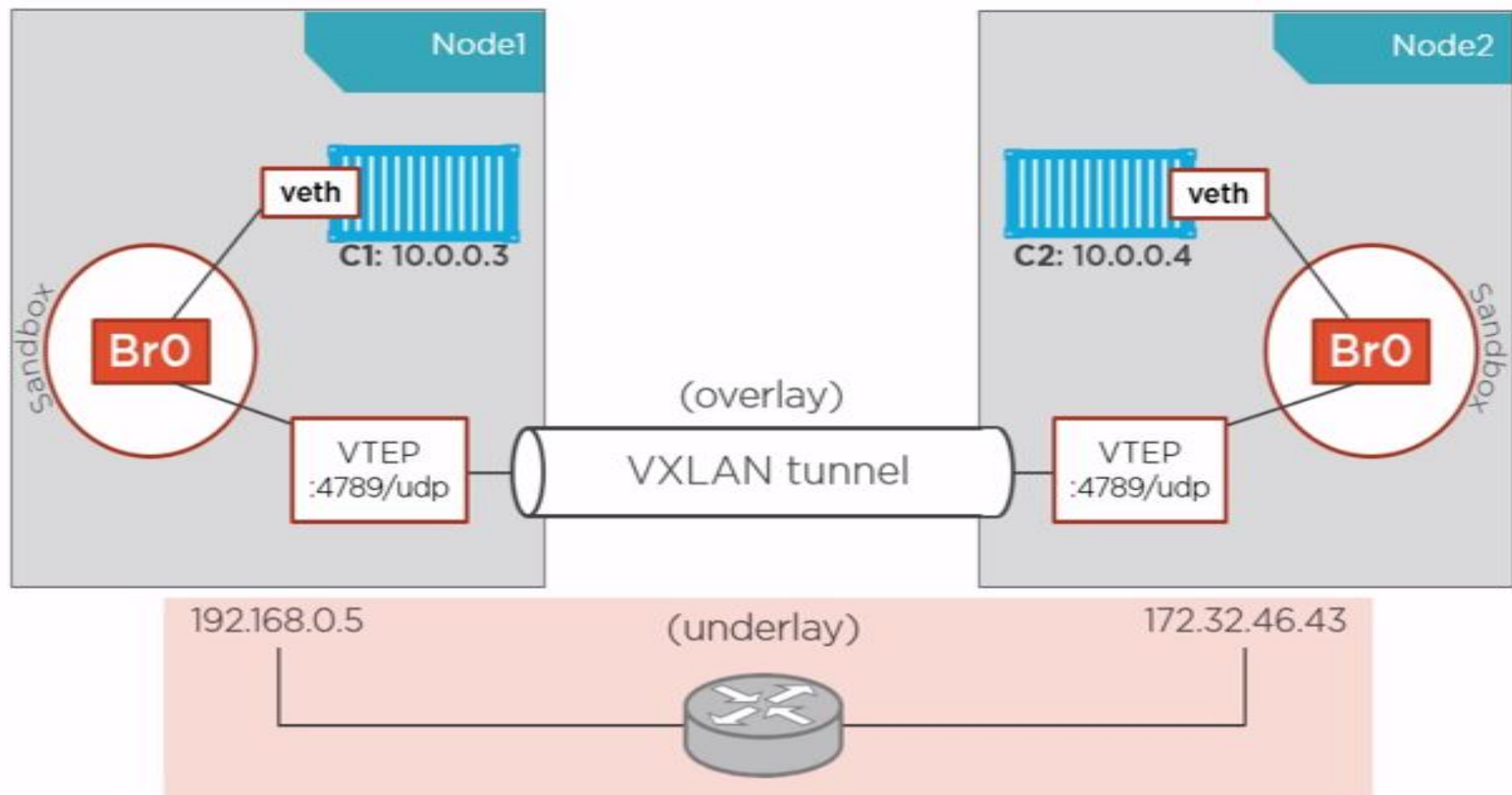


## Multi-host Overlay









# STEPS FOR MULTI-HOST NETWORKING

Install docker on two or more hosts

On the first machine execute “docker swarm init”

Execute docker swarm join in other hosts

Execute docker network ls and you should be able to see ingress with DRIVER as overlay

Execute “docker node ls” to find out nodes

Note: Following ports should be open ==>

2789/udp  
7946/tcp/udp  
2377/tcp

# CREATION OF OVERLAY NETWORK

“Docker network create -d overlay qt-over” to create network

Try executing “docker network ls” on other container you will not see the qt-over as docker follows lazy approach

To see the qt-over start a container.

“docker service create --name qt-svc --network qt-over --replicas 3 hello-world sleep 1d”

To see the status execute on host1 “docker service ps ps-svc”